



TOOL #

LEARNERS PERSONAS FOR CIRCULAR CITY TRANSITIONS



This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement number 820937.



What is the objective of this tool?

- Define your target groups with an in depth approach to make sure your learning programme fits with your learner's profiles.



How to use this tool?

- Define 1 to 3 different learner profiles who will be involved in your capacity building programme
- Fill up the learner persona canvas.
- Use this canvas as a reminder for the following steps of your programme implementation

LEARNERS PERSONA



 Name: John doe

 Bio

The bio should be a short paragraph to describe the learner journey. It should include some of their history leading up to a current use case. It may be helpful to incorporate information listed across the template and add pertinent details that may have been left out. Highlight factors of the learner's personal and of professional life that make this learner a key target group for your training

 Goals

A task that needs to be completed.
A life goal to be reached .
Or an experience to be felt.

Age: 1-100
Work: job title
Family: married, kids
Location: city, country

 Pain points

The challenges this learner would like to avoid.
An obstacle that prevents this user from achieving their goals.
Problems with the available solutions.

 Personality

Introvert. Extrovert

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Thinking Feeling

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Sensing Intuition

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Judging Perceiving

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

 Motivation

Incentive

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Growth

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Power

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Social

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

 Learning channels

Physical

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Online Computer

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Online mobile

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

Blended learning

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------



LEARNERS PERSONA



 Name: _____

 Bio


 Goals

Age:

Work:

Family:

Location:

 Pain points

Personality

Introvert. Extrovert

--	--	--	--	--

Thinking Feeling

--	--	--	--	--

Sensing Intuition

--	--	--	--	--

Judging Perceiving

--	--	--	--	--

Motivation

Incentive

--	--	--	--	--

Growth

--	--	--	--	--

Power

--	--	--	--	--

Social

--	--	--	--	--

Learning channels

Physical

--	--	--	--	--

Online Computer

--	--	--	--	--

Online mobile

--	--	--	--	--

Blended learning

--	--	--	--	--





 [Reflowproject.eu](https://reflowproject.eu)

 [REFLOWproject](https://www.facebook.com/REFLOWproject)

 [@REFLOW_project](https://twitter.com/REFLOW_project)

 info@reflowproject.eu